



## INTIMUS H200 IN THE DEPARTMENT

- Automatic on/off control via a light barrier whenever paper is introduced into the feed opening
- It is controlled manually via the soft-touch membrane keypad when paper is inserted into the feed chute
- Automatic reverse in case of paper jam
- ▶ Optical or audible fault indication





- a Synthesis of Technology, Performance and Design. All intimus® shredders are built from durable, precision engineered, high-performance components, designed for a long life of high volume usage. The product range covers all requirements from day-to-day office use up to High Security Shredding machines in use for destruction of classified material in line with all current legal requirements such as DIN 66399 or NSA 02/01. intimus® shredders carry various features which make them unique in user-friendliness and operating efficiency.







SPECIFICATION		
Model	H200 CP4	H200 VS CP4
Shred size	3,8 x 40 mm	3,8 x 40 mm
Bin size	200 I	200
Suitable for	10+ persons	10+ persons
Security level (DIN 66 399)	P-4 / F-1 / 0-3 / T-4	P-4 / F-1 / 0-3 / T-4
Shredding capacity*	70-80 (sheets) 70 g/m <sup>2</sup> 65-75 (sheets) 80 g/m <sup>2</sup>	60-70 (sheets) 70 g/m <sup>2</sup> 55-65 (sheets) 80 g/m <sup>2</sup>
Cutting speed	240 mm/s	40-360 mm/s
Throughput**	3.879 (sheets/min) 70 g/m <sup>2</sup>	566-5.091 (sheets/min) 70 g/m <sup>2</sup>
(sheets/min)	3.636 (sheets/min) 80 g/m <sup>2</sup>	525-4.727 (sheets/min) 80 g/m <sup>2</sup>
Also shreds	7 Ø 🗆 🖽	7 Ø 🗖 🖺
Dimensions (W/D/H)	75 x 55 x 180 cm	75 x 55 x 180 cm

- \* based on 70 g/m2 A4 paper. Sheet capacities vary depending on quality, weight, grain of paper and sufficient power supply. It may be lower if the voltage is below the rated/nominal value.

  \*\* theoretical average performance paper/min

- ► Fully enclosed dust-free mobile base with large capacity integral catchbasket
- ► The catchbasket can be pulled completely out of the shredder on a sliding frame for easy removal of the shredded material
- ► Mounted on rollers for flexible use